NIDHI JAISWAL

UI UX LEADER

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SUMMARY

Empathetic, collaborative and creative UX Manager with combined experience in Product design, Human Factors, Interaction Design, User Research, Customer Engagement and Software Development since 2006

Experience in Human Factors of medical device (Class II), and leading projects towards compliance of IEC 60601-1-6

EXPERIENCE

Amazon AWS Data center tools

UX Manager May 2022 to present Bellevue, WA

Bootstrapped a team of 6 UX Designers for 7 different DCA tools – Environment Compliance, Rack Installation, Construction Management, Engineering Operations, Decommissioning media, Fixing/Replacing of Media, Authoring platform

Established baseline usability and customer satisfaction metrics for all the different tools. Responsible for presenting the UX QBR to the team.

Created multiple scalable processes and best practices for the UX, Engineering, and PM teams. Managed reports for low performance and through RIF

Echonous

Handheld medical device, ultrasound and AI ML startup in healthcare space August 2016 to May 2022 Redmond, WA

Usability Engineering Manager

Started as a lead UX designer and as employee number 9. Built & managed a team of UX & visual designers. Launched multiple products from zero to one. Responsible for the design of the entire product suite consisting of custom device, android, ios and web solutions.

Led product feature design and requirements, led cross team collaboration with clinical, engineering and marketing teams.

Designed AI driven workflows that significantly reduce scan time for point of care ultrasound. 5 US patents filed. 2 granted.

PRODUCT OWNER

Agile Methodologies
Sprint Planning
Requirement
Gathering
Project Management
Feature
Documentation
Design Thinking

Team Leadership

UX DESIGN

Information
Architecture
Use Case Scenario
Paper Prototyping
Persona
User Interface
Wireframe
Storyboard
Icon Design
Graphic Design
Visual Design
Competitive Analysis

UX RESEARCH

Summative Studies
Formative Studies
Contextual Inquiry
User Testing
Usability Testing
Heuristic Evaluation
Surveys
Card Sorting

Responsible for usability engineering plans including ergonomic evaluations of the custom device, formative and summative usability studies and clinical validation studies as required by application of usability engineering to medical devices (IEC 62366) for submission to FDA.

TOOLS

Sketch Figma Zeplin Jira Jama

Provided training on best practices, design thinking principles and usability heuristics.

Kollective

Enterprise startup specializing in video delivery of content

UX Designer

UX/UI designer and User Researcher for enterprise video portal, webcaster and analytics engine.

Designed UI guidelines for all Kollective's current as well as future product suite to increase software team's productivity and introduce consistency for customers.

2014 to 2015

The Myer Briggs Company

previously known as CPP, publisher of MBTI

UX Producer

2013 to 2014

Sunnyvale, CA

Sunnyvale, CA

UX designer and Agile product owner for new complex multi tenanted SaaS web tool to take and administer assessments like the Myer Briggs Type Indicator (MBTI).

Baynote

E-commerce startup, specializing in recommendations (acquired by KIBO)

Engagement Manager

2010 to 2013

San Jose, CA

Started as solutions architect, promoted to engagement manager. Worked with clients like CA, Garmin, GE, Dell and The Knot to design and implement REST ful API's for search and recommendation engine.

EΑ

Gaming Industry Leader

Software Engineer

2007 to 2010

Redwood Shores, CA

Developed single player online games from the ground up like Crossword Cove, Trivial Pursuit, Crazy Cakes for Pogo.com in Java. Performed user research on upcoming EA games, field study to improve the game play.

EDUCATION

MS, HF/E focus on HCI

San Jose State University, San Jose, 2014

BSE, Computer Science

University of Michigan, Ann Arbor, 2006